Robert Warner

Sunnyvale, California, 94087 United States | (408) 709-9823 | rw51380@gmail.com

EDUCATION

University of Hawaii (Ongoing)

Aug. 2021 - Present

Bachelor of Science

Majors: Computer Science

GPA: 2.5

Saint Francis High School

Aug. 2017 – May 2021

High School Degree

EXPERIENCE

Notre Dame High School | IT Assistant

May 2023 - Aug. 2023

- Responded to queries on the phone, via email, or through an IT ticketing system.
- Installed and configured software and hardware on education equipment.
- Helped set up network infrastructure in faculty offices and classrooms.
- Successfully referred, trained, and helped onboard additional IT assistants and school faculty (under supervision).
- Maintained internal documents relating to stock and status of loaned hardware to school faculty and students.

The Kanavel Group | IT Assistant

Jun. 2016- Aug. 2016

- Received and routed incoming mail and packages for faculty on site.
- Helped manage the retrieval, updating, cleaning, and delivery of personal hardware for educational use in the classrooms.
- Responded to in-person and telephone requests for information and assistance with problems.
- Stocked supply areas and ordered new inventory.
- Communicated information to visitors regarding meeting locations and personnel.

PROJECTS

Discord Server Bot | Octave

Mar. 2025 - Present

- Developed a Discord bot that plays music for anyone to enjoy.
- Used multiple unique solutions to add multiple features to the bot, such as a song queueing system, alongside multi-server support.
- Used Python and common libraries like ffmpeg, yt-dlp, pynacl, and dotenv to ensure the bot operates smoothly and responsively.
- Created unique and interactive commands to allow full customization of the listening, like adding pausing, resuming, skipping, and stopping.
- Setup in an intuitive, non-intrusive way to avoid conflicts with other bot applications on large servers.
- Currently on an estimated ~25 servers with around 200 users in total.

Personal Game Project | Name TBD

Dec. 2022 - Present

- Used free game development tools Unity and Blender to create a single-player game that is available for free to download.
- Used C# in Unity and data-block style development in Blender to create a smooth and joyful experience while playing.
- Developed artwork and game mechanics using available tools, allowing for satisfying gameplay and aesthetics.

SKILLS

- Project Management
- Application Development
- Infrastructure Maintenance
- Hardware Installations

- Data Analysis
- Network Administration
- Solution Design

• Strategic Planning

PROFICIENCIES

- Java • Twitter
 - TikTok
- Microsoft 365 Apps • Microsoft Windows
- Google Workspace Apps

- HTML
- Git
- TeamSpeak 3
- Canva

Python

- Adobe Creative Apps
- LinkedIn

Slack

Discord